



Vernon Annual Fall Classic 8U Rules

REPORTING SCORES:

The winning team shall report game scores immediately after each game.

The faster we get the scores the faster the standings and Sunday's schedule can be updated.

Games will be reported using a Google Form and the links will be on our website.

GENERAL INFO (PLEASE READ IN FULL)

1. You must check in 30 minutes prior to the first game at tournament HQ at Lounsberry Hollow School, and pick up the tournament packet and MVP medals.
2. There will be MVP medals awarded to one player from each team after each game.
(Saturday Only)
3. Maximum of 15 players on a roster.
4. There will be rings/awards for first and second place of each level, 8U, 10U, 12U & 14U
1. There will be no smoking or alcohol allowed on school grounds or public parks.
5. There is no infield warm-up prior to the game, no soft toss against the fences and no batting sticks in use during the games.
6. Please Clean Up dugout after each game.
7. Please vacate the dugouts ASAP after each game so next teams can get ready to play next
8. Our tournament and organization has a **zero tolerance policy** concerning the conduct of fans, players, and coaches. Violation of the policy will result in removal from the complex. Please remember that the tournament is for the girls!
9. Host Vernon Travel will supply all game balls. Please return game balls to the umpire after all games.

8-U Rules- Coach pitch to their own hitters from a distance of 35 feet

1. The home team is decided by coin toss for each game on Saturday play. Team that traveled farthest calls the coin toss
2. Defensive player in the pitcher position must start each play with one foot inside the pitcher's circle and no closer to the batter than the rubber
3. No walks (balls and strikes are not called)
4. Batter called out after 3 swinging strikes or after she receives 6 pitches and does not put the ball into play. Batter can not end there at bat on a foul ball, batter will keep batting till ball is put into play, a swinging strike occurs, or no swing attempt is made on pitches on or after the 6th pitch occurs.
5. The coach who is pitching must make every effort to avoid interfering with the defensive play on a batted ball. If, in the umpire's judgment, the coach intentionally interferes with a defensive play or fails to make a good faith effort to avoid interference, the play will be called dead and the batter is out. Runners should return to the base they occupied prior to the play
6. Cinderella batting (all players in attendance must bat)
7. If a player leaves or is injured, her spot will be skipped in the batting order without an automatic out being counted.
8. If a player arrives late, she should be added to the bottom of the batting order
9. 10 batter limit per inning (10th batter should be announced to umpires and both teams prior to their 1st pitch) and play is treated as 2 outs.
10. Inning ends after 3 outs or 10 batters complete there at bats
11. No Bunting
12. Runners may not leave the base until the ball crosses the plate or is put into play. The runner shall be called out if she leaves the base early. The defense is permitted to make a play on a leading runner but that runner is not permitted to advance
13. No stealing
14. A courtesy runner may be used for the catcher at any time. The courtesy runner should be the last batter to make an out
15. Base runners are limited to one base on all batted balls hit in the infield
16. No advances are permitted on overthrows to any base on a play where the ball does not leave the infield
17. Runners may take additional bases on batted balls hit into the outfield. Base running must end at the next base once the ball is returned to the infield and has been secured by an infielder.
18. Runners are permitted to advance to the next base on batted balls to the outfield if they are off the base and in the process of advancing prior to an infielder securing possession of the ball. Once an infielder securely possesses the ball, there are no additional advances on an overthrow
19. Outfielders are defined as ten feet beyond the base path

20. Only 6 fielders are allowed in the infield before the ball is put into play
21. 6 inning games
22. Mercy rule- 10 runs after 4, 8 runs after 5
23. Umpire is in charge of the game. All calls and decisions are final
24. The home team has the official book, including start time. Start time should be declared by the umpire
25. Unless otherwise stated in the rules, games are governed by Babe Ruth Rules

Saturday Round Robin Games:

The game times on Saturday / Round Robin Play only

- No new inning after 1 hour 10 minutes, Hard Stop (finish batter)
- Games may end in a tie. If the inning is not completed, the score reverts to the previous completed inning score unless the home team has tied or taken the lead.

The Top 2 teams make it to the Championship Game. Seeding for the Championship Game will be determined on the following criteria for each division.

(Note: The online standings may not have this correct, so tournament director reserves the right to manually override system to make the standings correct by this criteria)

1. overall record
 2. head to head
(Head to Head is used only when a tie is between 2 teams, not 3 or more teams)
 3. runs allowed
 4. runs scored
 5. coin toss to be called by the team who travels the furthest.
- Championship game, will be played to completion, 6 innings, with NO time limit.
 - In the event of a tie, International TieBreaker rule is in effect.
 - Mercy rules are in effect.
 - In the event the umpires call the game due to darkness the scores shall revert back to the previous completed inning unless the home team has taken the lead.